CARLOS ACOSTA III

GRAPHIC ARTIST & DESIGNER
3D ENVIRONMENT ARTIST

EDUCATION

BS INFORMATION TECHNOLOGY WITH SPECIALIZATION IN ANIMATION AND GAME DEVELOPMENT FEU Institute of Technology, 2018



EXPERIENCE

GRAPHIC ARTIST, AUG 2019 - JUL 2021

W-Tech Solutions Inc.

IT-BPO / Marketing & Creatives

- -Design and layout wide range of daily social media and promotional web assets
- -Update web and mobile user interface mockups
- -Develop concepts, designs, and layouts for print and digital use
- -Collaborate with the Team to establish procedures and guidelines of assigned projects as well as to maintain consistent brand identity
- -Manage, archive, and organize digital asset files up-to-date
- -Enhance and manipulate images
- -Design landing pages

GRAPHIC ARTIST, FEB - JUL 2019

E-Creations Inc.

E-commerce / Marketing

- -Design wide range of daily social media and promotional web assets
- -Develop concepts, designs, and layouts for print and digital use
- -Collaborate with the Marketing Supervisor to establish procedures and guidelines of assigned projects as well as to maintain consistent brand identity
- -Manipulate and enhance product images
- -Provide overall layouts for production
- -Design shop homepages

3D ARTIST, JUL 2018 - JAN 2019

Post Ad Ventures, Inc.

Advertising & Events / Creatives

- -Design 3D models, installations and stages with the collaboration of Production Designer and Fabrication Team
- -Provide venue map, floor plan, and overall layouts for production design
- -Develop concepts, designs, and layouts for print and digital use
- -Collaborate with the Creative Director to establish procedures and guidelines of assigned projects as well as to follow artistic direction
- -Prepare and validate final artworks
- -Assist and pitch ideas in deck building

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EXPERTISE

TECHNICAL

Adobe Photoshop Autodesk Maya Adobe Illustrator Substance Painter Unity 3D

SKILLS

PROFESSIONAL

Graphic Design
Layouts
3D Design
Quality Assurance
Level Design